



Gee Dunne

Animator/Production

Contact:

Email

gemmacarmeldunne@gmail.com

Portfolio

[portfolio](#)

LinkedIn

[gee-dunne](#)

Social Media



[Geesketchbook](#)

Skills



Toon Boom

Toon Boom Harmony



TVPaint



Clip Studio Paint



Adobe Suite



Autodesk Maya



Microsoft Office



Autodesk ShotGrid

Motivated 2D animator and production assistant with a strong understanding of the animation principles and organisation skills. Proficient in both hand drawn and rigged animation, with the determination to work on own projects, as well as manage feedback, filing and spreadsheets in group projects. Experienced in both studio and remote working, and thrives in a group environment of a team working together.

Experience

2D Animator | Treehouse Republic

March 2020 - August 2020

Dublin, IE (Remote)

- Animation on "Hungry Bear Tales" as a character animator, working with 2D rigs in Maya. Animated for a weekly scene quota with check-ins and meetings with the director and other animators, as well as receiving feedback from production staff. In addition, worked in the studio from January to March 2020 as a generalist on work placement, performing and learning various jobs in the industry.

Head of Production, 2D Animator | Irish Government

September 2022 - Present

Kildare, IE (Remote)

- Animation and production on "Mycelium Monarchy" as part of Ireland's Basic Income for the Arts pilot scheme. Working with a small team in order to create a short film scheduled for release September 2023. In addition to animating scenes on a weekly quota, I arrange meetings, arrange and label scene documents and build excel sheet of production schedule.

Digital Art Counsellor | French Woods Festival

June 2022 - August 2022

New York, USA

- Help teach children ages 7 - 17 digital art and computer skills, in addition to being a printmaking and Dungeons & Dragons teacher. In this position, I was in communication with other departments often, figuring out scheduling, building lesson plans and managing file systems so children could take their projects home

Education

Bachelor of Arts in Animation and Illustration 2017 - 2021

Technological University of the Shannon, First Degree Honours

Projects

Mega Marital Problems | Music Video

2022 - Present

Kildare, IE

- Directing production on music video, based on the song "Mega Marital Problems" by Starbomb. Designing, boarding and animating for production.

System's Defunct | Thesis Project

2020 - 2021

Athlone, IE

- Self directed production on thesis visual novel. Designed, wrote, coded and completed playable visual novel (video game).